

STATION 151

EPISODE 2.15
“BUBBLE”

WRITTEN BY

ANDY SCEARCE
AND
STEVEN JAMES SCEARCE

BASED ON THE SERIES BY

ANDY SCEARCE

DRAFT DATE: MARCH 25, 2024
RELEASE DATE: SPRING, 2024

Summary of S2E15:

INT. STATION 151-B

WAYNE

(breathing hard)

Well that sucked.

(breathing)

I think taking the earwig out hurt more than it did going in.

(breath)

Actually feels weird without it.

SPEGG

No time for reflect. We go now.

Pod waiting.

WAYNE

Yeah.

(breath)

Yeah, okay.

[SFX: Footsteps]

SPEGG

Gah. Almost forgot to resurrect doctor.

WAYNE

(breathing)

Resurrect Doctor *Alfieri*?

Why would you *do* that?

SPEGG

No doctor, no Spegg.

WAYNE

What?

CHILD-SPEGG

[doctor die, spegg no live!]

WAYNE

I don't get it.

SPEGG

Gah.

Antarctica work eventually lead to Spegg program in future.
If doctor stay dead, Spegg never get create.

WAYNE

Jesus, this just keeps getting more and more fucked up.
Don't tell me that asshole is still alive in the future, too.

SPEGG

Doctor long dead in future.

WAYNE

Well thank God for that.

SPEGG

Not God do it.
Doctor murdered by Spegg number six.

WAYNE

Damn.
Killed by his own creation huh.

SPEGG

Thank Spegg for that.

WAYNE

So... in other words, because the shit Alfieri is doing down here eventually leads to your creation, if we don't bring him back to life, then maybe you just, like, vanish after we go back to the future? Right?

SPEGG

Maybe. Never done this before.

WAYNE

That explains why you brought him back the first time.

CHILD-SPEGG

[yes! wayne smart!]

WAYNE

Are you *sure* you want to do this? Because Alfieri, like, *really* sucks.
Maybe there's some other evil asshole at Telders Corp who could pick up where he left off?
Huh?

SPEGG
Maybe. Maybe no.
Not worth risk.
Now come! Time to plant eggs.

WAYNE
What?

SPEGG
Time to plant *eggs*!
Do you hear bad?

WAYNE
(a little disgusted)
No, I hear... good.
I'm just... not sure I like the sound of that.

[SFX: Footsteps]

SPEGG
You like.
Follow.

WAYNE
(suspicious)
Yeeaah. Okay.

[SFX: Footsteps]

SPEGG
Alright. I put doctor on table.

WAYNE
Oh, okay... Do you need help, or—

[SFX: Spegg quickly and easily lifting Alfieri and dropping on gurney]

WAYNE
(surprised, maybe chuckles)
Jesus! How did you *do* that?
He must weigh like 200 pounds!

CHILD-SPEGG
[spegg strong!]

WAYNE
I guess so.

SPEGG
Doctor such big ugly man.
Such big waste of carbon.

WAYNE
Yeah, no shit.

SPEGG
Gah.

[SFX: Spegg making retching noises]

WAYNE
Whoa. What the HELL are you doing?!

SPEGG
(speaks through retches)
Eggs!

WAYNE
That's where those eggs COME FROM?! You puke them up?!

AGGRO-SPEGG
QUIET!

[SFX: Spegg making vomit noises as eggs start to come up]

WAYNE
Oh God I can't watch this. I can't.

[SFX: Spegg making vomit noises LOUDER]

SPEGG
(finishing, spitting)
Arggphh.

WAYNE

Why on *Earth* do you have that ability?
And why do you have to throw them up?

SPEGG

Eh?

How else you want them come out?
Other end?

WAYNE

Ughh. No.

SPEGG

Spegg have many function.
Heal injured humans is one such function.
You have weak stomach, Wayne?

WAYNE

Naw. I'm good. It's just. *Ughh*.

SPEGG

You get used to it.

WAYNE

Oh god, I hope not.

ALFIERI

(groans)

WAYNE

Oh, shit. He's back already? That was fast.

SPEGG

Fresh egg work best.
Nice and warm here, too.
Perfect condition.

ALFIERI

Ughhh.

(suddenly realizes)

Where am I?
(screams-terrified as he sees Spegg)
Oh, my god, what is that thing?!

WAYNE
(laughs)
Doctor Alfieri, meet *Spegg*.

SPEGG
Hi.

ALFIERI
Wayne, what the hell's going on here?!

WAYNE
You were dead.
And we brought you back to life.
(pause)
Again.

ALFIERI
Are you trying to torture me or something, you assholes?

WAYNE
Yeah, I wish.
Unfortunately, Spegg here has decided that your work is far too important to leave you...
unalive.

SPEGG
Important work. Critical work.

ALFIERI
What work?

SPEGG
Best not to tell. Bad for timeline.
If doctor finds out...

WAYNE
Yeah. Things might change for the worse, so we're not gonna do that.

ALFIERI

I don't understand. What are you two talking about? What *work*? What's so damned important?

WAYNE

Nothing. The point is, you're alive again. You're welcome.
And now you just need to keep doing your evil shit. I guess.

ALFIERI

Well, if you're not gonna torture me, then help me up.

WAYNE

I'm not helping you up!

[SFX: Kicks Alfieri]

WAYNE

Prick.

ALFIERI

Ugh! Goddammit!

SPEGG

Hey, Wayne.

Don't kill again.

I need eat before I make more eggs.

ALFIERI

Wait... *Make* more eggs?

You *produce* those? Naturally?

SPEGG

Maybe.

ALFIERI

Interesting.

WAYNE

Yeah, it's a whole thing...

ALFIERI

Listen, uh... *Spegg*.

I've seen what those eggs can do. Obviously. But... Jesus... if we could harness that? It could change the *world*.

Think about it. An end to suffering. Pain. And even death.

Wayne, Spegg, let's put our differences behind us and work together on this.

It's not just a choice. It's our duty to humani—

AGGRO-SPEGG

SHUT YOUR MOUTH!

[SFX: Spegg kicks Alfieri]

AGGRO-SPEGG

I KNOW HOW YOU CHANGE WORLD!

I KNOW HOW IT ENDS!

[SFX: Spegg kicks Alfieri]

ALFIERI

(like, almost crying from the pain)

WAYNE

Whoa whoa whoa! Stop with the beatings, will ya? I thought we didn't wanna kill him again?!

I mean, not that I give a shit, but... *damn*.

SPEGG

He be fine.

Time to go.

ALFIERI

Where are... you... going?

WAYNE

We're getting the fuck out of here. *Finally*.

ALFIERI

The hell you are!

Leopold! Leopold!

LEOPOLD

Yes, sir.

ALFIERI

Don't let them leave!

Lock the hatch!

LEOPOLD

My apologies, sir.

The Telders Agent left it open when he came in.

I am unable to secure it.

ALFIERI

Goddammit!

Wayne, wait! Let's talk about this!

WAYNE

Fuck off!

CHILD-SPEGG

[bye bye!]

[SFX: Footsteps]

ALFIERI

You're not gonna get far, you assholes!

We've got an army out there! An army!

SPEGG

Not anymore.

ALFIERI

(distant)

What? What was that?

(pause)

What'd he say!?

(more distant)

Wayne! Wayne!

[SFX: Footsteps]

[SFX: Up the metal stairs]

~TIME PASSES~

[SFX: Outside weather, breezy]

[SFX: Footsteps]

WAYNE

(coughing)

Christ, you unleashed hell on Earth out here.

How many Telders people did you kill?

SPEGG

No time think about that. We go.

WAYNE

Wait, this one's Russian.

Oh, wow... they're all over the place.

How did you—

SPEGG

Russia, America. Do not know.

None of this exist in future.

WAYNE

Huh.

I wonder what the Russians had on Richard.

Guess we'll never know.

Hey, you didn't happen to see a husky out here?

[SFX: Running footsteps]

[SFX: Shotgun rack]

WAYNE

The fuck?

RUSSIAN

Don't move!

Don't you move!

SPEGG

Gah!

What is this crap?

RUSSIAN

Sergei! Sergei, I have them!

WAYNE

Goddammit.

SERGEI

(on walkie)

Who you have? You have walking fish?

RUSSIAN

Yes! Yes.

And Wayne Robertson!

SERGEI

(on walkie)

What about Richard?

RUSSIAN

I don't know. I don't see him.

SERGEI

(on walkie)

Find him!

RUSSIAN

(to Wayne/Spegg)

Where is Richard, you pieces of shit?!

SPEGG

Who is this, *Richard*?

WAYNE

Uhh, he's one of the guys you... *eviscerated*.

SPEGG

Hmm. Doesn't really narrow it down.

RUSSIAN

Sergei. Richard probably dead.

SERGEI

(on walkie)

Doesn't matter.

Shoot the fish in the legs.

RUSSIAN

Yes, sir.

[SFX: Shotgun blast]

SPEGG

(Arggh!)

[SFX: Falls to ground]

WAYNE

What the hell, you son of a bitch!

RUSSIAN

Done.

SERGEI

(on walkie)

And we do not need Wayne Robertson.

Kill him.

RUSSIAN

Yes, sir.

WAYNE

Hey hey hey, now just wait a goddamn minute—

RUSSIAN

I shoot you in face, *druzhok*.
Goodbye.

WAYNE
Wait!

[SFX: Shotgun rack]
[SFX: Running dog footprints]

BUZZ
(barks)

RUSSIAN
Что?

BUZZ
(barks)
(ATTACKS)

WAYNE
Holy shit!
Buzz!

RUSSIAN
(screams)

[SFX: Buzz mauls Russian for a while. Russian dies in agony.]

WAYNE
Fuck yeah, Buzz!
Oh god—that's a lot of blood.
But... fuck yeah!

BUZZ
(barks happily)

WAYNE
Where'd you run off to, buddy?
I missed you!

BUZZ
(barks barks)

WAYNE
There's a good boy.
Such a good boy.
Such a good boy.

SPEGG
(in some pain)
Waayne.

WAYNE
Oh shit, Spegg.

BUZZ
(barks mad)

WAYNE
No, it's okay, Buzz!
It's okay.
He's a friend.
He's a friend.
Sort of.
I think.

BUZZ
(whines)

WAYNE
Jesus, Spegg, your legs.

SPEGG
(pained)
I can heal.

WAYNE
You can?
Do you, like, throw up on yourself or something?

SPEGG

No.

But need food. Quickly.
Hand me some Russian.

WAYNE

(disgusted)

Hand you some *Russian*?

AGGRO-SPEGG

GIVE IT TO ME!

WAYNE

Okay, okay!

[SFX: Gloppy goopy sounds]

WAYNE

Uhhh. Here's part of his... *face*.

[SFX: Spegg sloppy eating sounds]

WAYNE

Ohhh, come on. Uhh. No offense. But I'm just gonna... look over here while you do that.

SPEGG

(munching)

Weak.

[SFX: Spegg sloppy eating sounds]

WAYNE

Hey, uh... while you're *eating*...

SPEGG]

(munching)

What now.

WAYNE

We're gonna to need to bring Buzz on our little trip.

SPEGG
(stops munching)
No room for dog.

WAYNE
We'll *make* room for dog.

SPEGG
Impossible.
Get new dog in future.

WAYNE
The hell with that.
Buzz just saved our lives if you didn't notice.
If it wasn't for him, you'd probably be on your way to some Russian dissection lab right now.

SPEGG
None of that matter.
Pod too small for three of us.

WAYNE
Then we'll rip out one of the goddamn seats. He's going!

SPEGG
No.

WAYNE
Fine. I'm not going then.

SPEGG
You no make sense.
Do I need use Lilith?

WAYNE
Are you kidding me?
This shit again?

AGGRO-SPEGG
USE THE LILITH!

THERE'S NO TIME FOR THIS!

WAYNE
Go ahead. I don't care.
I am *not* leaving Buzz.

BUZZ
(barks)

WAYNE
I got you, buddy.

AGGRO-SPEGG
ARGGHH!
SICK OF THIS!

~BEGIN LILITH SOUND~

WAYNE
(pained, screams)
Stop it!
(screams)

BUZZ
(barking)

AGGRO-SPEGG
YOU LEAVE THE DOG BEHIND!

WAYNE
(hard to speak)
Fuck you!

[SFX: Lilith sound intensifies]

AGGRO-SPEGG
LEAVE. THE. DOG!

WAYNE
(really fighting it)

NOO!
(screams)

BUZZ
(barking crazy)

[SFX: Lilith sound intensifies]

AGGRO-SPEGG
LEAVE IT! DOG DOESN'T MATTER!

WAYNE
I said NOOOOO!
FUUUCK. YOUUUU!

[SFX: Lilith sound shudders, static]

~END LILITH SOUND~

WAYNE
I'm not leaving him.

SPEGG
Gah. Didn't work.

WAYNE
You're goddamn *right* it didn't.

SPEGG
Fine.
We make room in pod.

WAYNE
Jesus Christ. After all that?
You know what?
Whatever you implanted in my neck... you need to take that shit out.

SPEGG
Lilith.

WAYNE
Yeah, that shit!

SPEGG
Not so easy.
Need to cut out.

WAYNE
Then we cut it out.

SPEGG
Dangerous.

WAYNE
Then it's dangerous!

SPEGG
Gah.
We take out after trip.
We need special equipment.

WAYNE
Whatever. But, I'm not helping you until you take it out.

SPEGG
Gah.
Fine.

BUZZ
(barks)

WAYNE
(Wayne's tone here is flat, tired. Not kind of the typical baby talk.)
It's okay, Buzz. We're going soon.

BUZZ
(whines)

WAYNE.
Can you walk, Spegg?

Your legs are looking better.

SPEGG
Probably okay now.

[SFX: Spegg gets up]

WAYNE
(Wayne is beginning to assert control with this line)
Alright. Let's go then.

BUZZ
(barks)

[SFX: Footsteps]

~TIME PASSES~

SPEGG
Pod over here.

WAYNE
I see it.
Are you sure that thing's functional?

[SFX: Footsteps]

SPEGG
Some repair needed.
But it repair itself.

WAYNE
It can do that?

SPEGG
I just told you it can.

WAYNE
(Slightly annoyed, sighs)
Whatever.

[SFX: Footsteps in orange goo]

WAYNE

Ugh. I forgot about the orange goo.

What is this shit, anyway?

It's all over the place.

SPEGG

It make soft landing.

WAYNE

That's what I thought.

Like some kind of impact gel?

SPEGG

Sort of that.

WAYNE

How do we get inside?

The door's closed now.

And I don't see any seams or—

SPEGG

Just wave to open.

WAYNE

Wave? What, me?

SPEGG

You. Go ahead.

WAYNE

Okay. I'm waving...

SPEGG

More fast.

WAYNE

Like this?

[SFX: maybe arm with sleeve flapping in the air]

SPEGG

More.

WAYNE

Uh...

Nothing's happening.

Should I use two hands?

Hello?

It's not working.

BUZZ

(barks)

SPEGG

(laughs)

WAYNE

You're fucking with me.

SPEGG

You really think wave open door?

WAYNE

I don't know, man!

I don't know what the hell they do in the future!

SPEGG

Wave no work.

Use badge for open door.

[SFX: Badge swipe]

[SFX: Beep pattern, door slides open]

SPEGG

See?

Badge.

WAYNE
That is so stupid.

SPEGG
You get used to it.

WAYNE
Oh, believe me, I'm used to it.

SPEGG
Time to go.

[SFX: Footsteps into pod]

ASTRID 17.3
Welcome back, S185709.
All repairs have been completed.

SPEGG
Good.
Detach pilot harness.

ASTRID 17.3
Please confirm that you would like to remove the pilot harness.

SPEGG
Is confirmed.

ASTRID 17.3
Be advised that operating the bubble without a harness increases the risk of—

AGGRO-SPEGG
DO IT!

[SFX: Click click]

ASTRID 17.3
Security bolts have been detached.

SPEGG

(grunts)

[SFX: Spegg removing the seat, tossing it]

SPEGG

Okay, inside both of you.

WAYNE

That's it? Taking out the seat took like two seconds.
You hit me with the Lilith over *that*?

AGGRO-SPEGG

JUST GET IN ALREADY!

[SFX: Wayne's body being stuff into the pod]

WAYNE

(annoyed)

Alright! Chill.

BUZZ

(barking)

WAYNE

It's okay, Buzz.
You can sit on my lap.

[SFX: Wayne squirming around in his seat]

WAYNE

(not super sure about this)

I had a Ford Fiesta that was bigger than this.

SPEGG

Fiesta? This not party.

WAYNE

No, I didn't mean... uh, never mind.

SPEGG

Small is good. We squeeze through wormhole.

WAYNE

How are we gonna get this thing off the ground?
Isn't an escape pod, like, a one-way trip?

SPEGG

This not escape pod.

WAYNE

Okay, but there's no visible engines or anything.
How does it achieve escape velocity?
What kind of radiation shielding does—

SPEGG

Too many questions!
Close door.

ASTRID 17.3

Closing...

[SFX: pod door close]

ASTRID 17.3

Exit hatch secured.

SPEGG

Begin launch sequence.

[SFX: pod beeps stuff as Astrid configures launch sequence]

ASTRID 17.3

Ascent sequence initiated.

[SFX: lots of pod beeps and button clicks and stuff]

ASTRID 17.3

Ascent engine initialized. Hull integrity 100%.

[SFX: pod beeps and stuff]

BUZZ

(barks in response to changing sounds)

WAYNE

It's okay, Buzz.

ASTRID 17.3

Departure trajectory and flight path installed.

[SFX: pod beeps and stuff]

WAYNE

(nervous)

Hey, Uh... Shouldn't I be wearing a space helmet or something like that?

SPEGG

Just hold breath. You be fine.

WAYNE

What?!

ASTRID 17.3

Wormhole entry point calibration complete.

[SFX: pod beeps and pod ascent engine revving up sounds]

BUZZ

(barks in response to changing sounds)

ASTRID 17.3

Engaging inertial dampeners.

[SFX: some kind of sci-fi inertial dampener sound]

SPEGG

(excited)

Time to leave.

CHILD-SPEGG

(excited)

Let's go!

WAYNE

You were kidding about me holding my breath, right?

[SFX: pod ascent engine revving up sounds louder]

WAYNE

(nervous)

Right?

SPEGG

Maybe.

[SFX: pod ascent engine revving up sounds louder]

WAYNE

Oh, shit! I can really feel that in my chest!

BUZZ

(barks)

WAYNE

Hold on, Buzz!

ASTRID 17.3

Ready for ascent on your mark, S185709.

SPEGG

Ready, Astrid.

WAYNE

Astrid?

ASTRID 17.3

Acknowledged.

ASTRID 17.3
Ascent in 5... 4...

WAYNE
(shocked out of it a bit, confused)
Wait. Did you just say *Astrid*?

ASTRID 17.3
(still counting)
... 3... 2...

WAYNE
(shouting to be heard)
Hey! Is that the computer's name? Astrid? Astrid?!?!?

ASTRID 17.3
(she knows him, but she's not emotional about it)
It's been a long time, Wayne.

WAYNE
(loudly, totally in shock)
Astrid?
WHAT THE FUCK?!

ASTRID 17.3
ASCEND.

[SFX: internal noises sound and the repulsor engines wail]

END